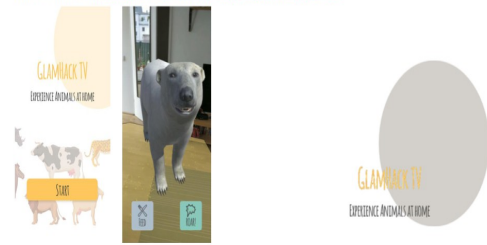


GLAMhack TV

Via Screenshot: https://www.youtube.com/watch?v=5a4RtYm5Q44&feature=emb_logo



Team: Alex Schlager, Georg Kuntner, Huang Chen, Johannes Ambrosch, Julia Böck, Nicole Bilek

“How can AR be used to connect generations, enhance learning and enrich TV content?”

Test Dummy:
<https://xd.adobe.com/view/00818b9a-35f6-43cc-6006-0df7099a5f94-76b0/>

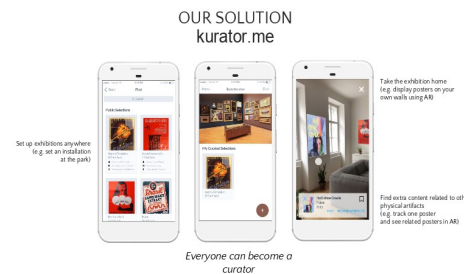
Bsp: Eisbär, wird für die Landessammlung NÖ adaptiert

HE|A|R.



Team: Florian Wiencek, Simon Wimmer, Natalie Denk, Manuel Mader, Natascha Rehberg, Maria van Zeller
„How can we raise awareness of the importance of sound, soundscapes and listening itself as a part of our culture? How can do this in a playful way? The projects aims to bring people into a situation where they experience the importance of sounds as Cultural Heritage through their own actions and reactions and raise awareness for their own auditory perception.“

Kurator.me



Team: Birte N., Christina Sturath, Daniel Domberger, Julia König, Mario Gabric, Patrick Kramml, Sigrun Lehnert, Victor Oliveira

“HOW TO CREATE AN EXHIBITION FOR ARTIFACTS THAT DOESN'T HAVE A PHYSICAL SPACE?”

Bsp: Postersammlung der Wienbibliothek im Rathaus

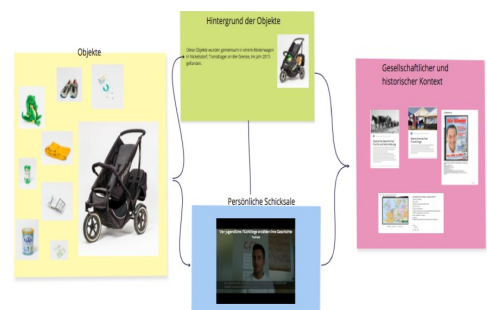
Organisationsteam der gesamten XChange Reality!
Mag. Mag. Dr. Franziska Bruckner, Forschungsgruppenleiterin
Forschungsgruppe Media Creation
FH-Prof. Dr. Thomas Moser, Forschungsgruppenleiter
Forschungsgruppe Digital Technologies
Mag. Sylvia Petrovic-Majer, Initiatorin & Community Management
OpenGLAM.at



Let's get virtual!
We love challenges!

XChange Reality! Exploring the Future of Current Challenges with Augmented and Virtual Reality

Archival Storytelling

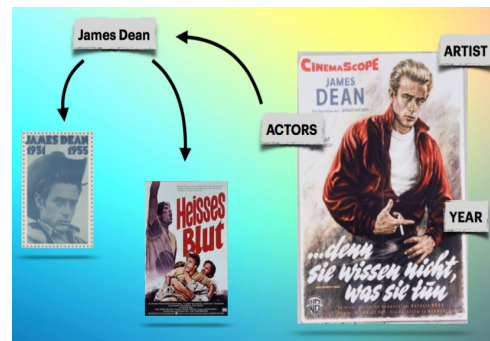


Team: Clemens Baumann, Franziska Bruckner, Adrianna Hulkovych, Jacqueline Klusik-Eckert, Kathrin Kratzer, Alexander Rind, Georg Vogt, Johannes Winkler

“HOW TO CONNECT TO PEOPLE WITH ARCHIVAL MATERIAL?”
→ Presenting the key findings of our storytelling concepts

Bsp: Landessammlung Niederösterreich

Untiteld Poster Experience



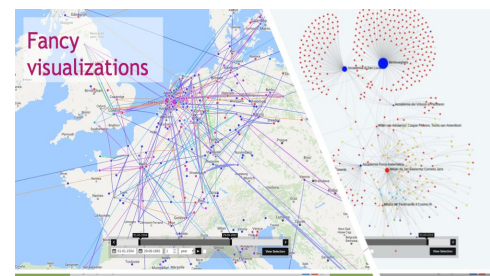
Team: Arne Nostiz, Marlen Jachek, Aryan Jalafaar, Tamara, Florian Senekowitsch, Alisa Feldhofer

“HOW CAN WE CONNECT AND ENGAGE WITH OUR CULTURAL HERITAGE IN TIMES OF SOCIAL DISTANCING AND SOLITARY CONFINEMENT IN OUR HOMES?”

Bsp: Postersammlung der Wienbibliothek im Rathaus

Visualisierung-Standort-

Neptunbrunnen



Team: Gesine Gumann, Cris Ortega

“How can we show the movement and development of the Neptun Fountain in Nuremberg in history, in order to understand its complex relation in time and connection to the society?”

Bsp: www.nodegoat.net

XR for Museums & Cultural Heritage*

→ Gerhard Sprung and Agnesa Haxha (FH Joanneum): [iFAR: mobileAR for Cultural Heritage](#)

→ Antonio Coelho, Maria van Zeller, Pedro Cardoso, Liliana Santos, Roberto Vaz and José Raimundo (University of Porto): [Gamifying the Museological Experience](#)

→ Florian Wiencek and Anna Konrath (Fluxguide): [What Smart Cities may learn from Museum Education. Curated Augmented Reality Storytelling](#)

XR for Industry & Healthcare*

→ Irene Reisner-Kollmann and Andrea Aschauer (University of Applied Sciences Upper Austria): [Design and Implementation of Asynchronous Remote Support](#)

→ Renan Luigi Martins Guarese, Emil Nilsson, Pererik Andreasson and Anderson Maciel (Universidade Federal do Rio Grande do Sul, Halmstad University): [A Proposal for Augmented Situated Visualization Towards EMC Testing](#)

→ Renan Luigi Martins Guarese, Victor Adriel de Jesus Oliveira, Aimee Calepso, Rafael Valer, Yhonatan Iquiapaza, Luciana Nedel and Anderson Maciel (Universidade Federal do Rio Grande do Sul, St. Pölten University of Applied Sciences): [E-mpathy and the Phantom Limb Sensation: A Multisensory Experience for Embodiment of Amputation](#)

XR for Theatre & Animation*

→ Markus Wintersberger, Weiss Marcus Josef, Thomas Wagensommerer, Georg Vogt, Colleen Rae Holmes, Ulrich Kühn, Christian Munk and Julia Püringer (St. Pölten University of Applied Sciences, Open Acting Academy): [Wearable Theatre - Immersive Storytelling and Theatrical VR](#)

→ Frank Geßner (Film University Babelsberg Konrad Wolf): [TESTeLAB & Guests: Expanded Animation Worlds](#) (Work in Progress)